

# River Plate

December 13 1939

## Setup.

A game area approximately 2.5 x 2 meters is needed.

## British Forces

*Exeter*    *Exeter class cruiser*  
*Ajax*     *Leander class cruiser*  
*Achilles* *Leander class cruiser*

Turn 1 0610

British forces enter on south edge of table 100 from west edge.

Line ahead formation heading NE. Speed 23.

## Goals:

Sink the Graf Spee.

## Points:

Sink the Graf Spee            10 pts.

## Alternate Scenario

December 14 1939 2200

*Cumberland* joins the British forces.

If Graf Spee has escaped to the River Plate in the scenario now it must face the British unit with an additional cruiser.

## Special Situations.

Visibility clear to the center of the table.

## German Forces

*Graf Spee*    *Pocket Battleship*  
FuMo22 radar

Turn 1 0610

Graf Spee enters west edge of table 200 from south edge.

Heading SE at Speed 21.

(The distance to the British forces should be around 220.)

Graf Spee has a combination of HE, CM or AP shells.

## Goals:

Engage British forces and damage or destroy as many British ships as possible. Possibility of temporary escape is to the west is the River Plate estuary but it would take most of the day in order to reach it.

## Points:

Sink the Exeter	6 pts.
Sink the Ajax	5 pts.
Sink the Achilles	5 pts.

## Winner.

Side with the highest points.