

Ark Royal Strike

May 26 1941

Setup.

A table is needed for this approximately 2 x 2 meters.

Some clouds - visibility ½ normal

German force begins at center of table.

German Force

Bismarck

Speed 21

Course ESE

Goal:

Avoid being hit by torpedoes.

Points:

Each Swordfish shot down 1 pts.

Damaged Swordfish have a 20% of not making it back to the Ark Royal and count as being shot down.

Historical scenario.

The Bismarck's firecontrol was not calibrated for such a slow aircraft as the Swordfish. So the to-hit percentage is only one half the standard percentage.

No Ship's Log is included with this scenario.
Bismarck's pre-made ship log can be found with the Denmark Strait scenario.

Restrictions.

Aircraft must conclude their attack within 18 turns.

British Forces

15 Swordfish (5 groups of 3) @ low altitude with one 18" Mk VII* torpedo each.

Crews skill level

6 level I

6 level II

3 level III

Turn 1 2045

Aircraft enters table west edge of table out of clouds 700 from Bismarck.

Goal:

Damage and slow the Bismarck

Points:

Sink the Bismarck 40 pts.

Slow the Bismarck to half speed 20 pts.

Damage rudder of Bismarck 20 pts.

Each torpedo hit on Bismarck 1 pt.

Winner.

Side with the highest points.