

Russian AT Rockets	war head				Rate Fire	Min. Range	To-Hit Ranges								Dia. mm		
		Pen.	D	S			2	4	6	8	9	10	11	Year		Notes	
RPG-2	HEAT	18	6	9	3		25	50	75	100	125	150	250	82	1949	b	
RPG-7V	HEAT	26	6	9	3		50	150	250	300	400	450	625	85	1962	b	
RPG-7VS	HEAT	33	7	10	3		50	150	250	300	400	450	625	72	1971	b	
RPG-7VL	HEAT	60	6	9	3		50	100	150	175	225	300	500	93	1977	b	
RPG-7VR	HEAT	75	5	8	3		25	70	100	140	170	250	400	105	1985	b	
TBG-7V	ThBar				3		25	70	100	140	170	250	400	105		b	
RPG-16	HEAT	30	7	10	3		50	200	300	400	500	600	800	58	1970	b	
RPG-22	HEAT	39	7	10	1		25	75	125	150	200	250	400	72	1985	b	
RPG-29	HEAT	75	5	8	1		50	150	250	300	350	400	600	105	1989	b	
RPO	Flame				1	10	25	70	100	120	140	160	200	93	1978	b	
RPO-A	Flame				1.5	10	50	175	300	350	375	425	500	93	1984	b	
SPG-9	HEAT	40	7	10	4	20	100	200	325	425	500	600	800	73		b	

US AT Rockets	war head				Rate Fire	Min. Range	To-Hit Ranges								Dia. mm		
		Pen.	D	S			2	4	6	8	9	10	11	Year		Notes	
M28 Bazooka	HEAT	27	6	9	3		25	100	150	200	300	400	600	89	1950	b	
M20 RR	HEAT	10	6	9	3	6	100	200	300	400	500	600	750	75	1945	b	
M67 RR	HEAT	21	6	9	3	6	100	200	325	425	525	650	800	90	1962	b	
M72A2	HEAT	30	7	10	1	8	25	75	100	200	400	500	650	66	1962	b	
M72A4	HEAT	35	7	10	1	8	50	100	150	250	450	550	750	66	1970	b	
M72A6	HEAT	15	5	8	1	6	50	100	150	250	450	550	750	66	1970	b	
M-136 (AT-4)	HEAT	42	5	8	1	6	50	125	200	300	500	600	750	84	1990		
M-136 HP (AT-4)	HEAT	60	5	8	1	6	50	125	200	300	500	600	750	84	1990		
M27 105mm RR	HEAT	30	5	8	3	8	100	200	350	450	525	650	1000	105	1952	b	
M40A2 106mmRR	HEAT	40	5	8	3	8	100	200	350	450	525	650	1000	105	1962	b	
M3 (MAAWS)	HEAT	60	5	8	3	6	100	200	350	450	600	750	1000	84			

UK AT Rockets	war head				Rate Fire	Min. Range	To-Hit Ranges								Dia. mm		
		Pen.	D	S			2	4	6	8	9	10	11	Year		Notes	
Wombat RR	HESH	15	3	6	3		100	200	350	450	525	650	1000	120	1962	b	
66mm LAW	HEAT	30	7	10	1	8	25	75	100	200	400	500	650	66	1962	b	
LAW 80	HEAT	60	5	8	1	8	50	125	225	325	450	500	650	94	1980	b	
L14A1 Carl Gustav	HEAT	60	5	8	3	6	100	200	350	450	600	750	1000	84	1982		

b = Backblast - cannot be fired from inside building.